



Why, How and What Oak Hill's English Curriculum

Why

- Design and Technology (DT) is a practical focused curriculum area that is often product focused and a wonderful opportunity to develop evaluative skills.
- Creativity and practical skills combine to allow children to develop a product.
- DT allows pupils to develop skills and their creativity and links strongly with skills across other curriculum areas, most notably maths, science, computing and art.

How

- Opportunities to try methods to combine, alter and develop a variety of products using different materials.
- Time is given to evaluate success and areas to develop upon completion of a product.
- A development of skills over time to increase the challenge and quality of finished products.
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What

- Support is given but sparingly to allow pupils to learn from their mistakes, take risks and develop their DT skills.
- Resources are used effectively and safely to complete projects.
- Time is given to ensure pupils finish their products wherever possible. Starting and seeing a project/product through to completion is an important journey for our pupils to experience.
- Sharing of finished products to develop self-confidence.