



## Why, How and What Oak Hill's Art and Design Curriculum

### **Why**

- Developing an interest/opinion/skill of art and design is one of the fundamental features of being human.
- Creativity is nurtured and developed in art and design.
- Pupils should develop a knowledge of famous artists and art styles.
- Pupils should be encouraged to express themselves through their creativity.

### **How**

- Create a variety of 2D and 3D art.
- Be encouraged to evaluate art.
- Taught techniques to develop their artistic skills.
- Encouraged to experiment and take risks.
- Be taught or find out about famous artists and famous art styles.

### **What**

- A large mix of resources to allow creativity to flow.
- Guidance to ensure healthy discussions to evaluate artwork effectively.
- Teaching to support and challenge development of artistic skills.
- Subject knowledge to allow teaching about famous artists and techniques.
- High-quality teaching to allow modelling of artistic skills to support pupil's development.
- Encouragement for children to have a go, to take risks and to take pride in their work.